## **Possible Teaching Tasks**

## Level I

- Familiarize first time riders with equipment usage and moving around on flat terrain.
- Introduce first time riders to skating, climbing, and straight glides.
- Teach first time riders to control their speed and stop.
- Introduce first time riders to riding surface lifts or chairlift.
- Teach first time riders to ride down green trail for the first time.
- Introduce beginner zone riders to basic turns on green terrain.
- Teach beginner zone riders to ollie.
- Introduce beginner zone riders to blue terrain.
- Introduce beginner zone riders the park & pipe.
- Teach beginner zone riders to jump safely.

## Level II

- Teach intermediate zone rider to do dynamic skidded turns.
- Introduce intermediate zone riders to carving.
- Introduce intermediate zone riders to blue moguls.
- Introduce intermediate zone riders to off-piste blue terrain; conditions of the day, powder, crud, or ice.
- Introduce intermediate zone riders to basic switch turns
- Introduce intermediate zone riders to Steeper terrain.
- Teach intermediate zone riders to complete a straight air with a grab.
- Teach intermediate zone riders to complete a 180 air.
- Introduce intermediate zone riders to boxes and rails in the park.
- Introduce intermediate zone riders to half-pipe riding.

## Level III

- Clinic the exam group on the difference between initiating turns with a flexed position and an extended position.
- Improve advanced zone riders medium-radius carving on blue and black terrain.
- Improve advanced zone riders in black moguls.
- Improve advanced zone riders techniques and tactics for riding the off-piste black terrain; conditions of the day, powder, crud, or ice.
- Improve advanced zone riders in dynamic switch while exploring a variety of black terrain.
- Improve advanced zone riders techniques and tactics for riding black and double black steep terrain and chutes.
- Improve advanced zone riders toe to toe side turns
- Improve advanced zone riders 360 air.
- Improve advanced zone riders on boxes and rails in the park.
- Improve advanced zone riders in the half-pipe